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(54) **METHOD AND SYSTEM TO QUICKLY FADE THE LUMINANCE OF AN OLED DISPLAY**

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(52) **U.S. Cl.**
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USPC 345/690
See application file for complete search history.

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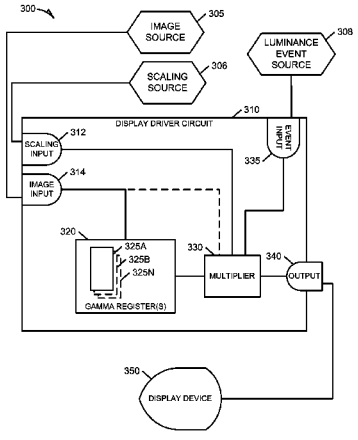
(57) **ABSTRACT**

Various embodiments include devices, methods, circuits, data structures, and software that allow for rapid variation in the luminance of an OLED display panel. An OLED display driver circuit can include a first input, a second input, and a scaling circuit. The first input is to receive a scaling factor. The second input is to receive an image input signal including a digital representation of a desired output for a pixel. The scaling circuit is to multiply a pixel-level output voltage associated with the desired output for the pixel by the scaling factor.

26 Claims, 7 Drawing Sheets



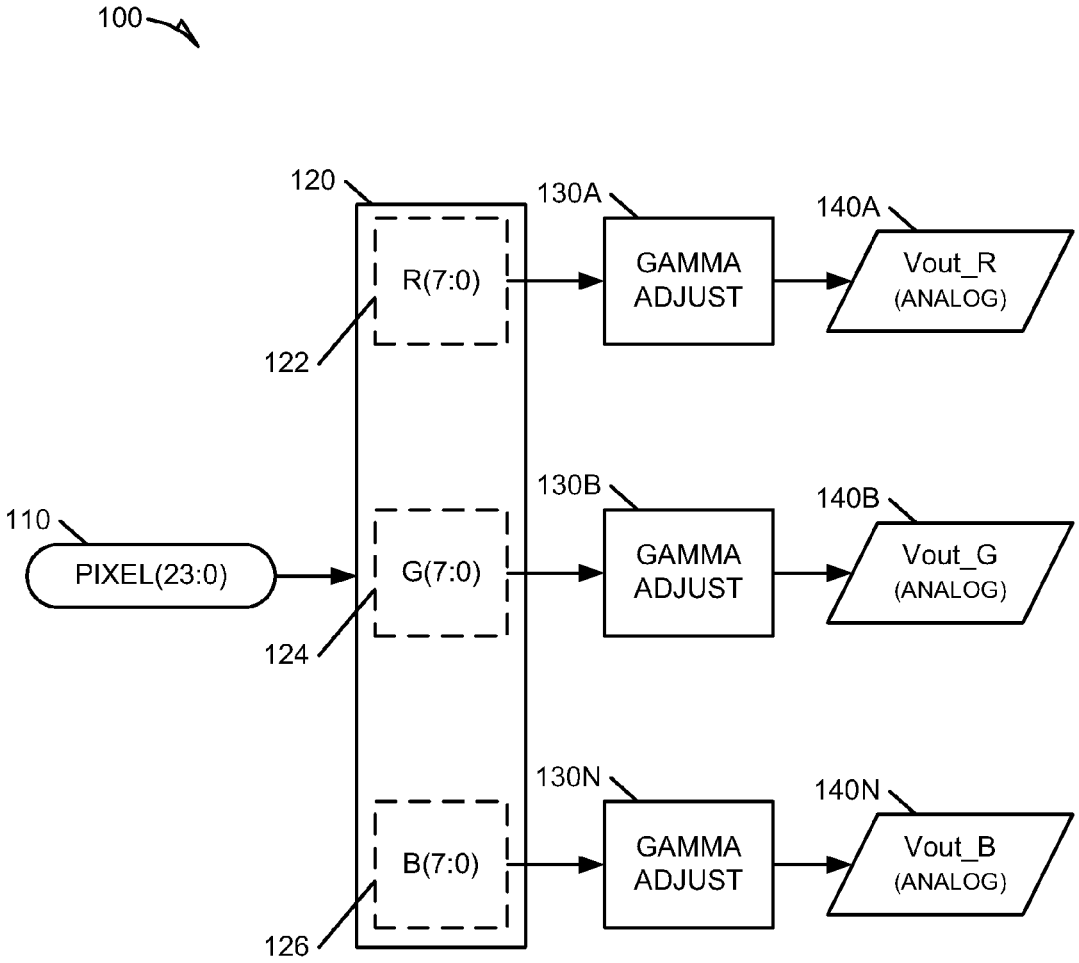

100
120
130A
140A
R(7:0)
GAMMA ADJUST
Vout_R (ANALOG)
122
130B
140B
110
PIXEL(23:0)
G(7:0)
GAMMA ADJUST
Vout_G (ANALOG)
124
130N
140N
B(7:0)
GAMMA ADJUST
Vout_B (ANALOG)
126

FIG. 1

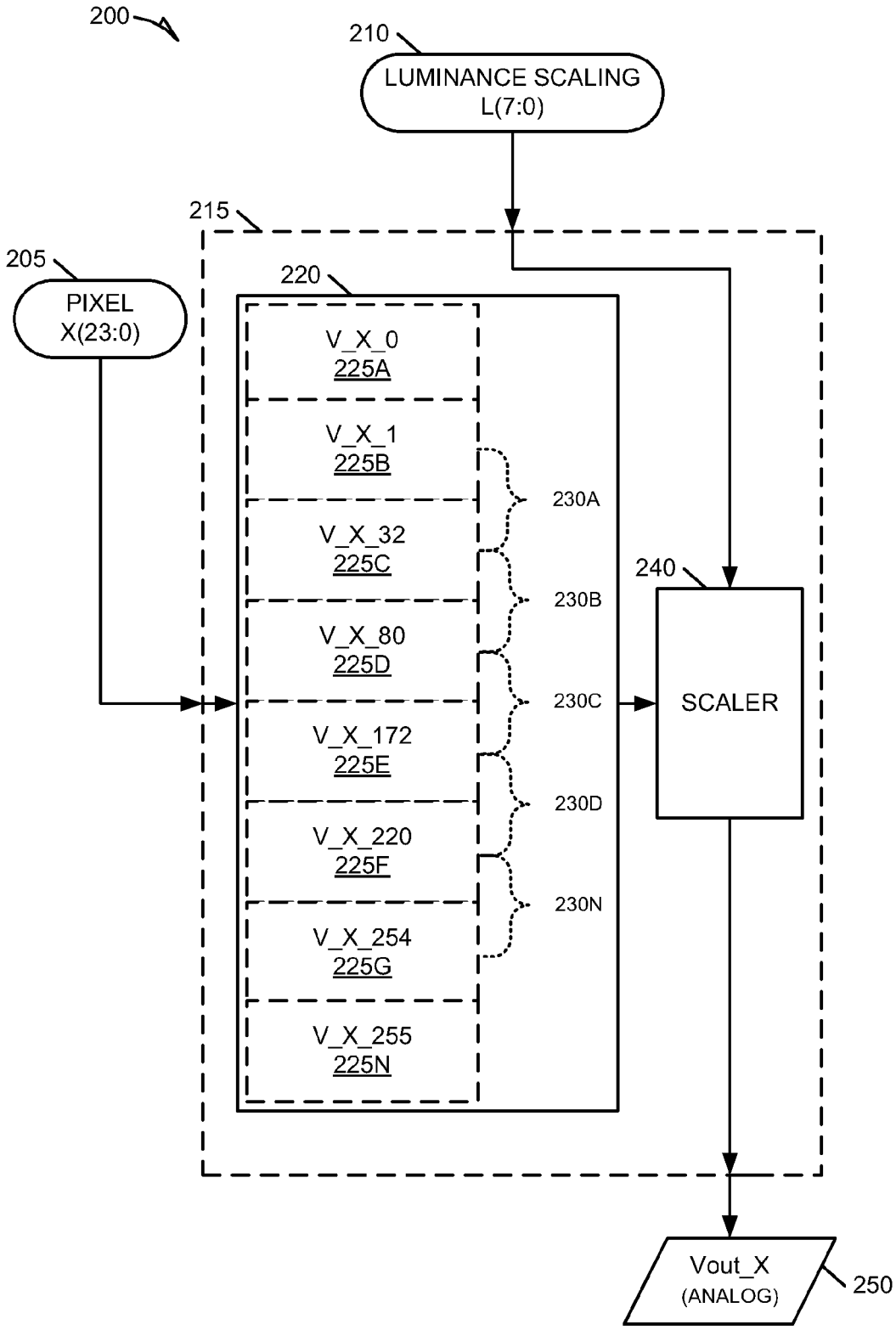

200
210
LUMINANCE SCALING
L(7:0)
215
205
PIXEL
X(23:0)
220
V_X_0
225A
V_X_1
225B
230A
V_X_32
225C
240
230B
V_X_80
225D
230C
SCALER
V_X_172
225E
230D
V_X_220
225F
230N
V_X_254
225G
V_X_255
225N
Vout_X
(ANALOG)
250

FIG. 2

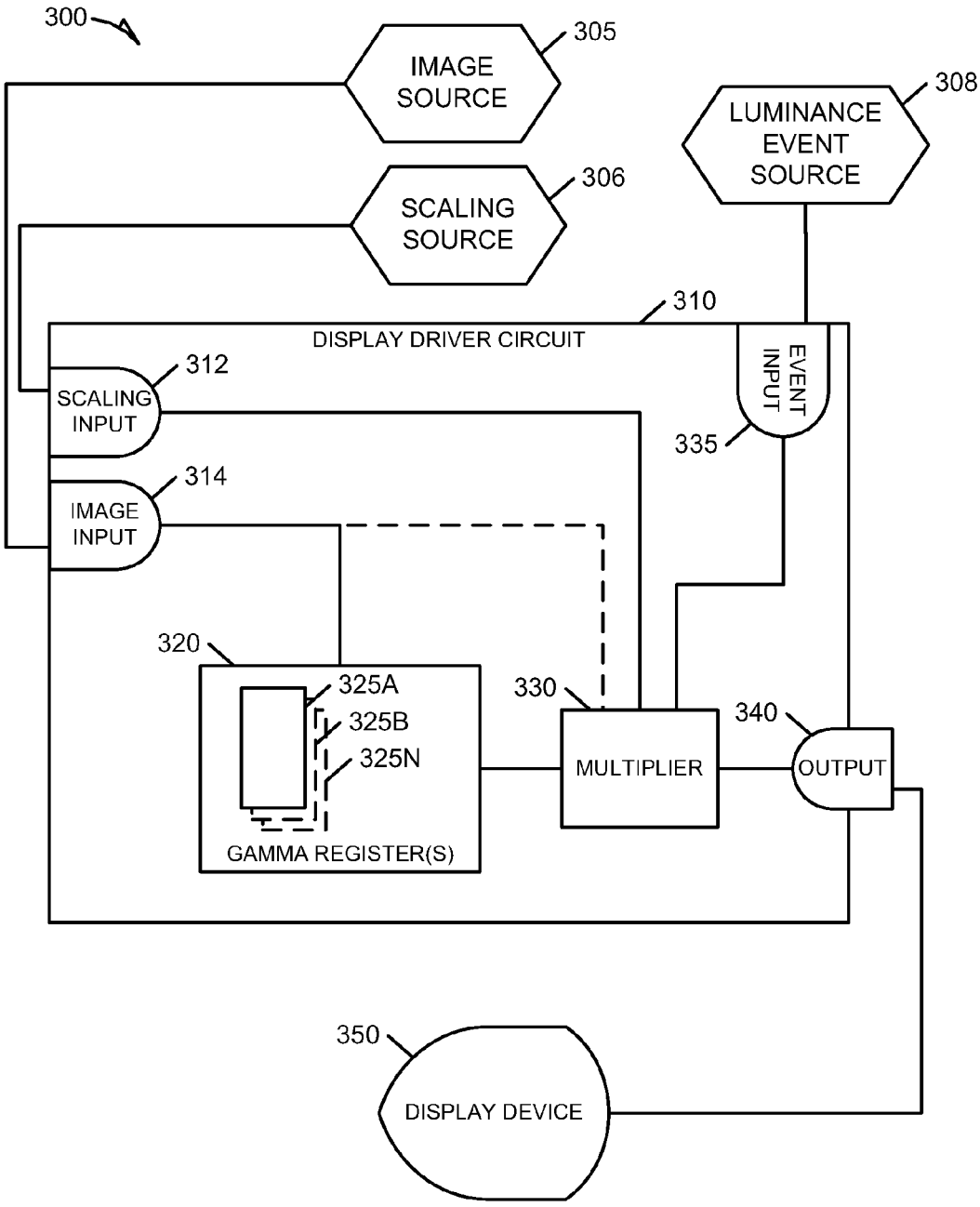

300
IMAGE SOURCE
305
LUMINANCE EVENT SOURCE
308
SCALING SOURCE
306
310
DISPLAY DRIVER CIRCUIT
EVENT INPUT
335
312
SCALING INPUT
314
IMAGE INPUT
320
325A
325B
325N
GAMMA REGISTER(S)
330
MULTIPLIER
340
OUTPUT
350
DISPLAY DEVICE

FIG. 3

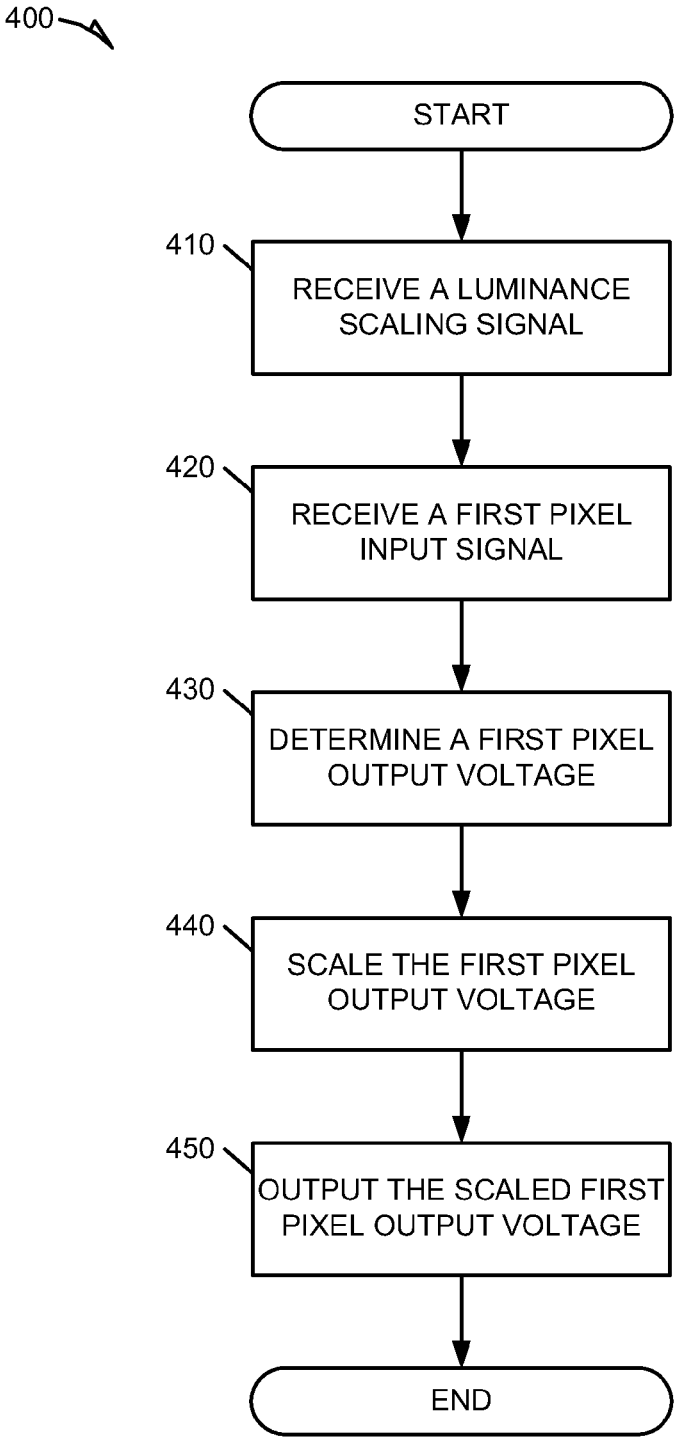

400
START
410
RECEIVE A LUMINANCE SCALING SIGNAL
420
RECEIVE A FIRST PIXEL INPUT SIGNAL
430
DETERMINE A FIRST PIXEL OUTPUT VOLTAGE
440
SCALE THE FIRST PIXEL OUTPUT VOLTAGE
450
OUTPUT THE SCALED FIRST PIXEL OUTPUT VOLTAGE
END

FIG. 4

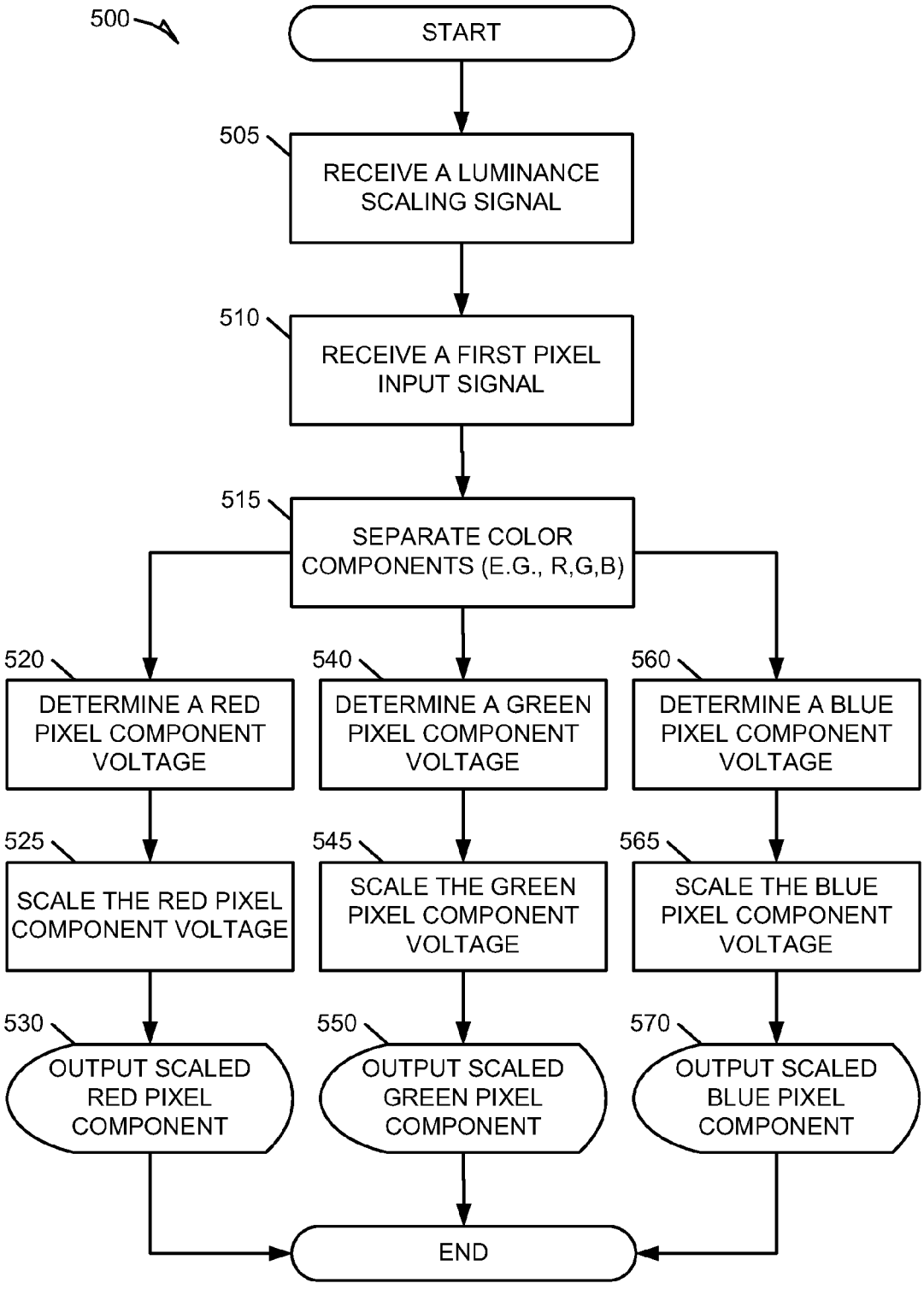

500
START
505
RECEIVE A LUMINANCE SCALING SIGNAL
510
RECEIVE A FIRST PIXEL INPUT SIGNAL
515
SEPARATE COLOR COMPONENTS (E.G., R,G,B)
520
DETERMINE A RED PIXEL COMPONENT VOLTAGE
540
DETERMINE A GREEN PIXEL COMPONENT VOLTAGE
560
DETERMINE A BLUE PIXEL COMPONENT VOLTAGE
525
SCALE THE RED PIXEL COMPONENT VOLTAGE
545
SCALE THE GREEN PIXEL COMPONENT VOLTAGE
565
SCALE THE BLUE PIXEL COMPONENT VOLTAGE
530
OUTPUT SCALED RED PIXEL COMPONENT
550
OUTPUT SCALED GREEN PIXEL COMPONENT
570
OUTPUT SCALED BLUE PIXEL COMPONENT
END

FIG. 5

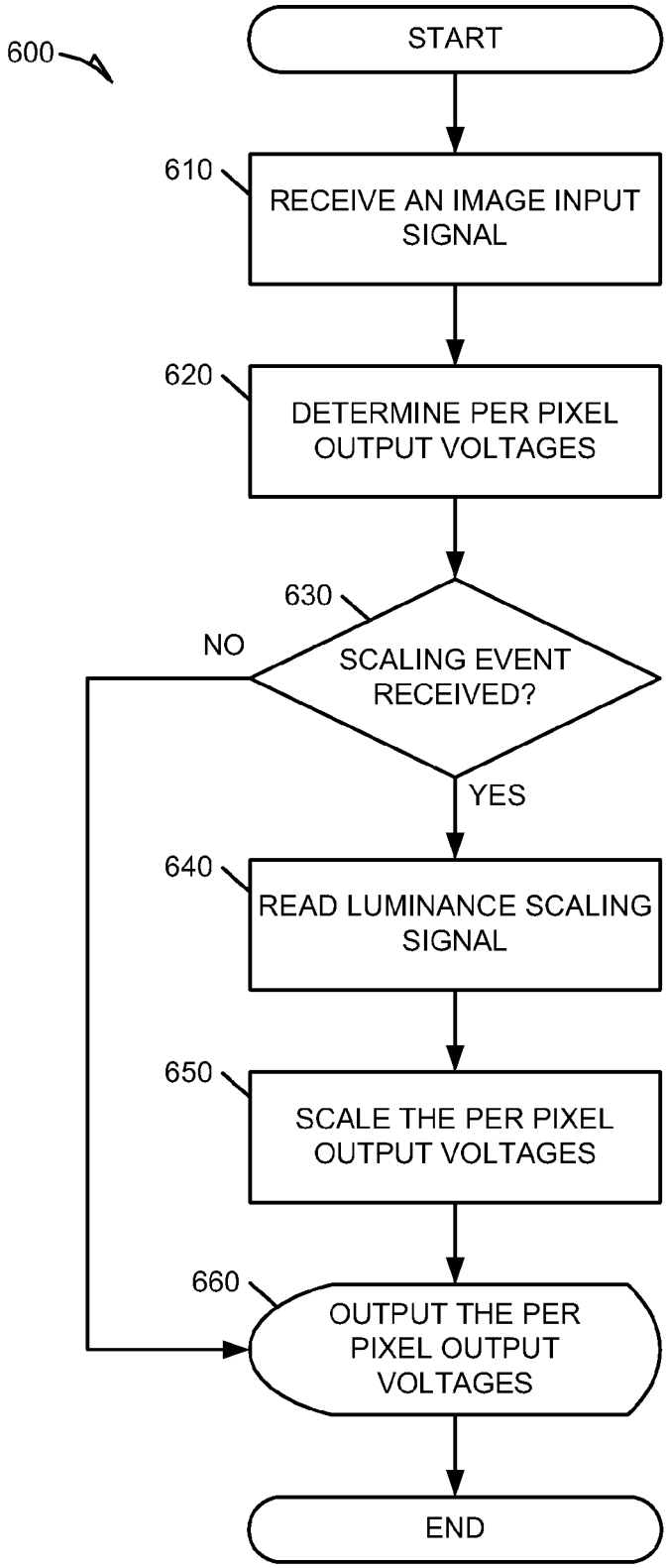

600
START
610
RECEIVE AN IMAGE INPUT SIGNAL
620
DETERMINE PER PIXEL OUTPUT VOLTAGES
630
SCALING EVENT RECEIVED?
NO
YES
640
READ LUMINANCE SCALING SIGNAL
650
SCALE THE PER PIXEL OUTPUT VOLTAGES
660
OUTPUT THE PER PIXEL OUTPUT VOLTAGES
END

FIG. 6

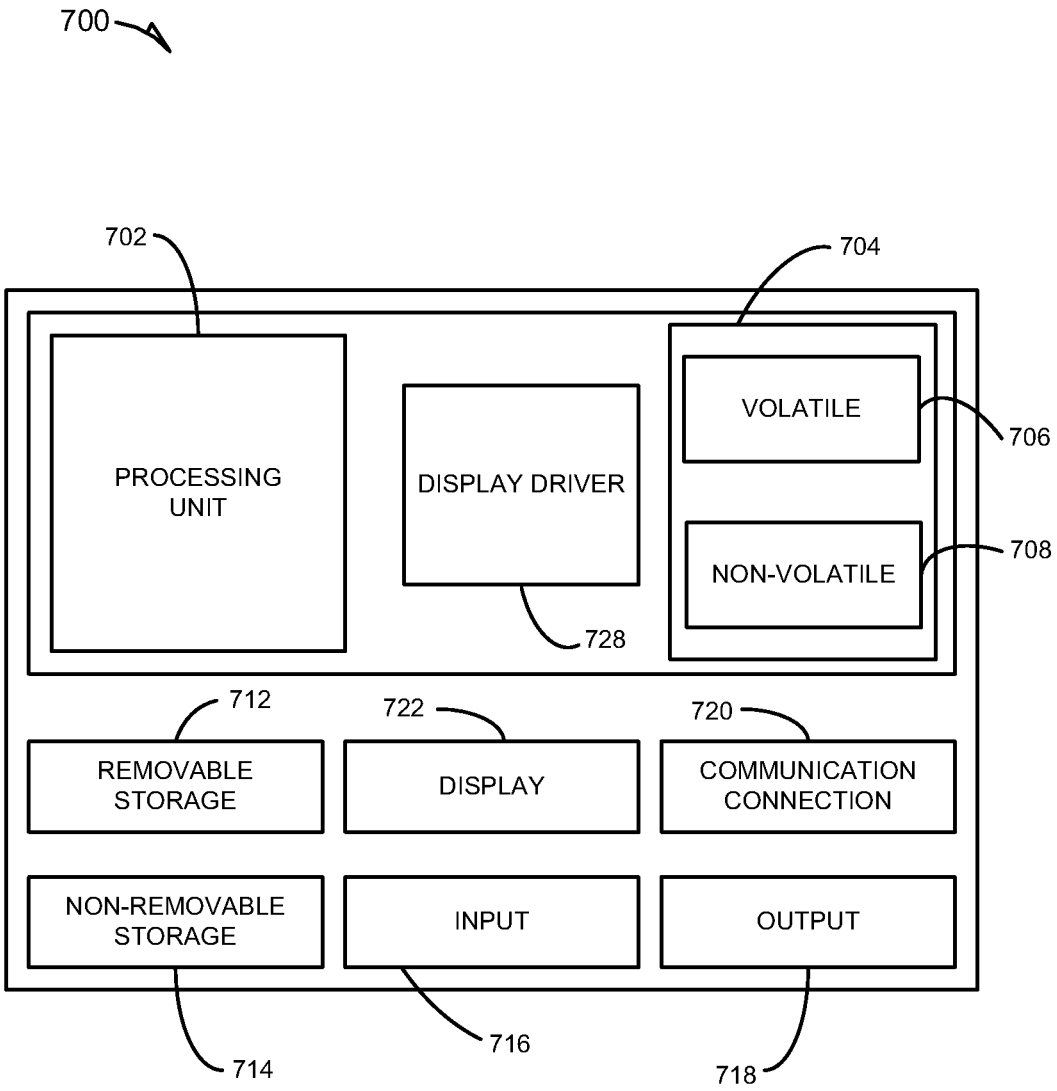

700
702
704
PROCESSING UNIT
DISPLAY DRIVER
VOLATILE
706
NON-VOLATILE
708
728
712
722
720
REMOVABLE STORAGE
DISPLAY
COMMUNICATION CONNECTION
NON-REMOVABLE STORAGE
INPUT
OUTPUT
714
716
718

FIG. 7

METHOD AND SYSTEM TO QUICKLY FADE THE LUMINANCE OF AN OLED DISPLAY

BACKGROUND

Mobile devices are incorporating advanced display technology, such as liquid crystal light-emitting diode displays and organic light-emitting diode (OLED) based displays. As the capabilities of the display technology advances so too does the consumer's expectations in terms of functionality and esthetics associated with the display. Consumers demand high quality displays that are capable of fast response and vibrant display. One such capability commonly expected of a mobile device display is the ability to rapidly and smoothly fade or brighten the display in response to user input, programming, or external lighting conditions.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. **1** is a block diagram illustrating a portion of an OLED driver circuit, according to an example embodiment.

FIG. **2** is a block diagram of a section of an OLED driver IC, according to an example embodiment.

FIG. **3** is a block diagram illustrating a system for rapidly fading the luminance of an OLED display, according to an example embodiment.

FIG. **4** is a flowchart illustrating an example method for varying the illumination output of an OLED display according to a luminance scaling signal, according to an example embodiment.

FIG. **5** is a flowchart illustrating an example method of varying the luminance of an OLED display, according to an example embodiment.

FIG. **6** is a flowchart illustrating an example method of varying the luminance of an OLED display based on receiving a triggering event, according to an example embodiment.

FIG. **7** is a block diagram depicting a mobile device, according to an example embodiment.

DETAILED DESCRIPTION

In the following description, numerous specific details are set forth in order to provide a thorough understanding of example embodiments. It is to be understood, however, that the various embodiments may be practiced without these specific details. For example, logical, electrical and structural changes may be made without departing from the spirit and scope of the present subject matter. The following detailed description is, therefore, not to be taken in a limiting sense.

Methods and systems to quickly fade the luminance of an organic light-emitting diode (OLED) display panel are described. Embodiments described herein are directed to mobile device OLED display driver circuits that provide for efficient variable control over output brightness (luminance) through a single input. However, the concepts discussed herein are applicable to any OLED display (e.g., computer monitor, television). Mobile devices that utilize an OLED display can include cell phones, personal digital assistants (PDAs), smartphones, and tablet-style computers, among others. In an example, control over OLED luminance can be accomplished through the use of a scaling register associated with the gamma values programmed to control per pixel output within the OLED display. Gamma values refer to gamma correction used to code and decode luminance values in graphic display systems (e.g., video or still image electronic displays, such as a computer monitor or mobile device screen).

A mobile device can use a variety of display technologies, such as a liquid crystal display (LCD). Some mobile devices use an LCD-type display that includes a backlight or an active array of transistors (e.g., an active thin-film transistor matrix, or the like), or both, to control each pixel in the display. Backlit LCD displays can provide for fast response times and vibrant displays desired by today's mobile device consumer. Backlit LCD displays allow for rapid variations in display luminance simply by varying the output of the backlights. However, LCDs including a backlight or an active transistor matrix, or both, can have high power demands, thus shortening battery life of the mobile device.

OLED display technology is rapidly gaining ground versus LCDs for use in mobile devices due to the potential for improved power efficiency, improved color reproduction, and potential for thinner displays. Additionally, OLED displays can achieve faster response rates, achieve higher contrast levels, and produce higher saturated color reproduction. Unlike traditional LCD technology that requires a backlight to illuminate the display, OLED pixels are self-emissive (i.e. produce their own light). An OLED is an LED whose emissive electroluminescent layer can be composed of a thin-film of organic compounds capable of producing light when an electrical current is passed through it. OLEDs are capable of greater contrast ratios, thinner packaging, and deeper black levels, when compared to traditional LCD displays. However, fading or controlling the brightness of an OLED display can be more complicated than with LCD displays. As mentioned above, LCD displays are typically backlit; thus, varying the output level is a matter of varying the backlight.

Within a traditional LCD display, varying the output brightness can be accomplished by a backlight driver integrated circuit (IC). Typical driver ICs can use a pulse-width modulated (PWM) signal to vary the power delivered to the LEDs and thus vary the output brightness. Because OLEDs are self-emissive and depend upon programmed gamma values to map pixel input values to output voltages (e.g., to maintain color balance), current OLED driver ICs cannot effectively utilize a similar PWM signal to directly control brightness. Currently available driver ICs for OLEDs require reprogramming of the gamma values (e.g., reprogramming a look-up table mapping input values to output voltages) to change the brightness (luminance) of the OLEDs in a controlled manner. Reprogramming of the gamma values used for mapping digital input values to output voltages can require additional command traffic over a control interface, additional storage of pre-programmed gamma value mappings, or both.

FIG. **1** is a block diagram illustrating a portion of an OLED driver circuit, according to an example embodiment. In an example, a circuit **100** can include a pixel input **110**, a splitter **120**, gamma adjustment circuits **130**A, **130**B, **130**N (collectively referred to as gamma adjustment circuits **130**), and pixel-level voltage outputs **140**A, **140**B, and **140**N (collectively referred to as pixel-level voltage outputs **140**). In this example, the pixel input **110** can be a 24-bit value containing information to address an RGB (red, green, and blue) color space pixel. In another example, the pixel input **110** can be an 8-bit value containing information to address a grey-scale (0-254) pixel. In yet another example, the pixel input **110** can be a 32-bit (or greater) value containing information to address a CMYK (cyan, magenta, yellow, and key black) color space pixel.

In the example illustrated by FIG. **1**, the splitter **120** can receive a 24-bit RGB color space pixel and divide the pixel input **110** into three individual 8-bit color values (e.g., 8-bit red value **122**, 8-bit green value **124**, and 8-bit blue value

126). In this example, the splitter **120** can pass the individual color components to associated gamma adjustment circuits **130**. The gamma adjustment circuits **130** can map the individual color components into analog pixel-level voltage outputs **140**. In some examples, the gamma adjustment circuits **130** can use look-up tables (LUTs) to map between input and output values. In other examples, the gamma adjustment circuits **130** can use circuit elements to transform input values into desired output values. The pixel-level voltage outputs **140** can be used to drive an individual pixel to emit light associated with the pixel input **110**. In the example illustrated by FIG. **1**, varying (or fading) the luminance of the OLED display requires reprogramming of the gamma adjustment circuits **130**. Varying the luminance or intensity of light emitted by a display is often referred to as fading the display.

In an example embodiment, an OLED driver IC can be configured to accept a single scaling input that can be used to rapidly vary the brightness (luminance) output of an OLED display. The single scaling input can be either digital or analog (e.g., PMW signal). The OLED driver IC can use the scaling input to attenuate the gamma-adjusted voltage. For example, the scaling input can be applied to attenuate the gamma-adjusted voltage after the pixel input has been mapped by a gamma adjustment portion of the OLED driver IC. The use of a scaling input to enable rapid adjustment of the luminance of an OLED display is discussed further below in reference to FIGS. **2-6**.

FIG. **2** is a block diagram of a section of an OLED driver IC, according to an example embodiment. In an example, a circuit **200** can include a pixel input **205**, a luminance scaling input **210**, a gamma block **220**, a scaler circuit **240**, and an output **250**. In certain examples, the gamma block **220** and the scaler circuit **240** can be integrated into a voltage mapping circuit **215**. In an example, the pixel input **205** can be a digital signal including eight (8) or more bits of data. In this example, the pixel input **205** is a 24-bit digital signal representing an RGB color space pixel value. In an example, the luminance scaling input **210** can be a digital or analog input that can be converted into a value between zero (0) and one (1) by the scaler circuit **240**. In this example, the luminance scaling input is an 8-bit digital input. In another example, the luminance scaling input can be a PMW signal. In certain examples, the luminance scaling input **210** is programmable. In an example, the luminance scaling input **210** can be provided by a programmable processor, such as a processor within a mobile device. In this example, the programmable processor can vary the luminance scaling input **210** over a range that when converted is smaller than between zero (0) and one (1) (e.g., between 0.5 and 1). Varying the luminance scaling input **210** over a smaller range can result in quickly scaling the luminance uniformly across an OLED display above a threshold (i.e. minimum level of brightness). Other programmatic manipulation of the luminance scaling input **210** can produce various rapid uniform changes to the luminance across an OLED display. In some examples, the luminance scaling input is referred to as a scaling factor.

In an example, the circuit **200** includes a gamma block **220** that can be used to map pixel input **205** into a representative pixel-level analog voltage. The pixel-level analog voltage can be used to drive a pixel within an OLED display. In an example, the gamma block **220** contains a look-up table (LUT) with a fixed number of entities to map from a digital input signal to an analog output voltage level. In this example, the gamma block **220** contains a LUT with eight (8) voltage mappings (e.g., **225**A-**225**N). In this example, the LUT is configured to directly map digital input values of 0, 1, 32, 80, 172, 220, 254, and 255 to corresponding pixel-level analog voltage values. In this example, the gamma block **220** can interpolate digital values that fall between the directly mapped values. Interpolation ranges are depicted within FIG. **2** by ranges **230**A-**230**N. In an example, the gamma block **220** can use a linear interpolation to map the voltage of a value between directly mapped values. In another example, the gamma block **220** can simply round up or down to the nearest directly mapped value when interpolating inputs that fall between directly mapped values. In certain examples, the gamma block **220** can include a LUT with two-hundred and fifty five (255) directly mapped values, eliminating the need to interpolate for a given 8-bit input value.

In the example depicted by FIG. **2**, the gamma block **220** outputs a mapped pixel-level voltage to a scaler circuit **240** (also referred to as a scaling circuit in some examples). In an example, the scaler circuit **240** can multiply the pixel-level voltage by the luminance scaling input **210** to reduce (fade) the pixel-level output voltage sent to the output **250**. In an example, the luminance scaling input **210** can be interpreted by the scaler circuit **240** as a value between zero (0) and one (1). A value of one (1) will result in a full brightness (maximum luminance) output from the addressed pixel within the OLED display. A value of zero (0) can result in the addressed pixel being turned off (e.g., faded to zero luminance). Varying the luminance scaling input **210** between zero (0) and one (1) can result in the OLED display pixel varying between zero (0) output and full luminance.

In one example, the scaler circuit **240** can use the following equation to scale the output voltage:

$$Vout_X=(L/L_max)*Gamma_LUT[X(7:0)]$$

In the scaling equation, Vout_X represents the scaled pixel-level output voltage. L represents the luminance scaling input **210**, L_max represents the maximum value that can be input for the luminance scaling input **210**, and Gamma_LUT represents the mapped pixel-level voltage for a given pixel input, such as pixel input **205** (e.g., X(23:0), which is an 24-bit digital input in this example). This equation allows for the scaling input **210** to be interpreted as any value less than the maximum allowable scaling input. For example, L(7:0) is an 8-bit digital scaling input value that can vary between 0 and 254, with 254 being the maximum allowable scaling input (L_max).

FIG. **3** is a block diagram illustrating a system **300** for rapidly fading the luminance of an OLED display. In an example, the system **300** includes an image source **305**, a scaling source **306**, a luminance event source **308**, a display driver circuit **310**, and a display device **350**. In one example, the display driver circuit **310** includes a scaling input **312**, an image input **314**, one or more gamma registers **320**, a multiplier **330**, an event input **335**, and an output **340**. In this example, the scaling input **312** can receive either a digital signal or a PWM analog signal from the scaling source **306**. The scaling source **306** can include a general purpose processor or a dedicated ambient light control circuit. In certain examples, the general purpose processor can be programmed to provide scaling signals to the scaling input **312** in response to programmatic events. In some example, the general purpose processor can be programmed to provide scaling signals to the scaling input **312** in response to inputs received through a user interface displayed on the OLED display.

In the example depicted in FIG. **3**, the image input **314** is coupled to the image source **305**. The image source **305** can include dedicated or general purpose device memory accessed by a dedicated graphics processor or a general purpose device processor. In an example, the image source **305**

can provide a stream of digital data addressed to individual pixels within the display device **350**.

In an example, the gamma registers **320** can include one or more LUTs configured to map the digital pixel data received over the image input **314** into pixel-level voltages used to drive the individual pixels within the display device **350**. In one example, the gamma registers **320** can include three LUTs (**325**A, **325**B, and **325**N), which can be used to map digital pixel data in an RGB color space (e.g., an 8-bit red value, an 8-bit green value, and an 8-bit blue value). In an example, the output of the gamma registers **320** can be operated on by the multiplier **330**. The multiplier **330** can use the scaling input **312** to scale the output of the gamma registers **320** according to the desired luminance level (represented by the scaling input **312**).

In an example, the display driver circuit **310** can be structured to by-pass the gamma registers **320** and pass the image source **305** data received by the image input **314** directly to the multiplier **330**. In this example, the multiplier **330** can include circuitry structured to convert the image source **305** data into pixel-level voltages as well as scaling the pixel-level voltages according to the scaling input **312**.

In certain examples, the multiplier **330** can be activated when a luminance event is received at the event input **335** from the luminance event source **308**. The luminance event source **308** can include a general purpose processor or a user activated switch, among other structures. In an example, a general purpose processor can include programming that triggers luminance events in response to user input or other programming, such as a low battery power indication. In these examples, the multiplier **330** applies the scaling input **312** in response to receiving a luminance event from the event input **335**.

FIG. **4** is a flowchart illustrating an example method **400** for varying the illumination output of an OLED display according to a luminance scaling signal. In an example, the method **400** includes operations for receiving a luminance scaling signal (**410**), receiving a first pixel input signal (**420**), determining a first pixel output voltage (**430**), scaling the first pixel output voltage (**440**), and outputting the scaled first pixel output voltage (**450**). In one example, the method **400** can begin at operation **410**, with respect to system **300** of FIG. **3**, with the display driver circuit **310** receiving a luminance scaling signal on the scaling input **312**. In certain examples, the scaling input **312** is configured to receive a digital input that can be used to scale the luminance of an OLED panel. In some examples, the scaling input **312** can be configured to receive a PWM signal that can be used by the display driver circuit **310** to vary the luminance of an OLED display.

At operation **420**, the method **400** continues with the display driver circuit **310** receiving a first pixel input signal on the image input **314**. At operation **430**, the method **400** continues with the display driver circuit **310** determining a first pixel output voltage based on the first pixel input signal. In an example, the display driver circuit **310** communicates the first pixel input signal into the gamma registers **320**, which can include one or more LUTs used to map the pixel input signal to an appropriate output voltage. At operation **440**, the method **400** continues with the display driver circuit **310** scaling the first pixel output voltage. In an example, the display driver circuit **310** can use the multiplier **330** to scale the first pixel output voltage according to the luminance scaling signal received on the scaling input **312**. At operation **450**, the method **400** can conclude with the display driver circuit **310** outputting a scaled first pixel output voltage to the display device **350**. In an example, the display driver circuit **310** can send the scaled first pixel output voltage to the display device **350** via an output **340**.

FIG. **5** is a flowchart illustrating an example method **500** of varying the luminance of an OLED display. As discussed above, an image source, such as image source **305**, can consist of a stream of pixel values that include red, green, and blue components (or portions). In an example, the image source can provide a 24-bit value that contains three (3) 8-bit values representing red, blue, and green portions of each pixel. The method **500** provides an example of scaling individual color component output voltages (e.g., in an RGB color space, output of scaled red, green, and blue output voltages). In an example, the method **500** includes operations for receiving a luminance scaling signal (**505**), receiving a first pixel input signal (**510**), separating color components of the first pixel input signal (**515**), determining a red pixel component voltage (**520**), determining a green pixel component voltage (**540**), determining a blue pixel component voltage (**560**), scaling the red pixel component voltage (**525**), scaling the green pixel component voltage (**545**), scaling the blue pixel component voltage (**565**), outputting the scaled red pixel component voltage (**530**), outputting the scaled green pixel component voltage (**550**), and outputting the scaled blue pixel component voltage (**570**). Example method **500** can be described with respect to example system **300** of FIG. **3**.

At operation **505**, the method **500** begins with the display driver circuit **310** receiving a luminance scaling signal over the scaling input **312**. At operation **510**, the method **500** continues with the display driver circuit **310** receiving a first pixel input signal over the image input **314**. In this example, the first pixel input signal is a 24-bit RGB color space pixel value that includes 8-bits of data for the red, green, and blue components of a single pixel. In some examples, the first pixel input signal can include a stream of pixel data that is processed by the display driver circuit **310** in a similar fashion.

At operation **515**, the method **500** continues with the display driver circuit **310** separating the color components (e.g., red, green, and blue) for further processing. The remaining operations of the method **500** can be performed in parallel or sequentially depending upon the configuration of the display driver circuit **310** and associated hardware. In certain examples, the gamma registers **320** include individual registers associated with each color component (**325**A, **325**B, **325**N). In an example, the display driver circuit **310** can include multiple multipliers, such as multiplier **330**, to assist in parallel processing of a signal color pixel input signal.

At operation **520**, the method **500** continues with the display driver circuit **310** determining a red pixel component voltage. In an example, the display driver circuit **310** can use the gamma registers **320** to map the red component of the first pixel input signal to the red pixel component voltage. At operation **525**, the method **500** continues with the display driver circuit **310** scaling the red pixel component voltage according to the luminance scaling signal. In an example, the display driver circuit **310** can use the multiplier **330** to scale the red pixel component voltage. At operation **530**, the method **500** continues with the display driver circuit **310** outputting the scaled red pixel component voltage to a pixel on the display device **350**.

Operations **540** through **570** of method **500** mirror operations **520**-**530** for the green and blue components of the first pixel input signal. The method **500** concludes by outputting three discrete voltage signals representing the red, green, and blue components of the first pixel input signal to the display device **350**. In an example, the three voltage signals are sent to the display device **350** simultaneously.

FIG. **6** is a flowchart illustrating an example method **600** of varying the luminance of an OLED display based on receiving a triggering event, according to an example embodiment. The method **600** includes operations for receiving an image input signal (**610**), determining per pixel output voltages for the image input signal (**620**), determining whether a scaling event has been received (**630**), reading a luminance scaling signal (**640**), scaling the per pixel output voltages (**650**), and outputting the per pixel output voltages (**660**). Example method **500** can be described with respect to example system **300** of FIG. **3**.

The method **600** begins at operation **610** with the display driver circuit **310** receiving an image input signal over the image input **314**. In an example, the image input signal is received from an image source **305**. At operation **620** the method **600** continues with the display driver circuit **310** determining per pixel output voltages for the image input signal received by image input **314**. In an example, the display driver circuit **310** can use the gamma registers **320** to map each pixel within the image input signal to an associated pixel output voltage. In certain examples, the image input signal can represent a still image to be displayed on the OLED display. In some examples, the image input signal can represent a dynamic image (e.g., video feed or graphical user-interface) sampled at a certain frequency, such as 60 Hz.

At operation **630**, the method **600** continues with the display driver circuit **310** determining whether a scaling event has been received over event input **335**. In an example, the scaling event can be used by the display driver circuit **310** to enable or disable scaling of the per pixel output voltages. Scaling of the per pixel output voltages can result in rapidly fading the luminance of the OLED display. If no scaling event has been received by the display driver circuit **310**, the method **600** concludes at operation **660** with the display driver circuit **310** outputting the non-scaled per pixel output voltages over the output **340** to the display device **350**.

If a scaling event has been received the method **600** continues at operation **640** with the display driver circuit **310** reading the luminance scaling signal received on the scaling input **312**. At **650**, the method **600** continues with the display driver circuit **310** using the scaling signal to scale the per pixel output voltages. In some examples, the scaling can be done incrementally over multiple scans of the image input signal to create a smooth effect on the OLED display. For example, when a scaling event is received the display driver circuit **310** can incrementally scale the per pixel output voltages over a certain number of scans of the 60 Hz input image signal, such as over 30 scans. This example would result in the luminance of the display fading smoothly over a half second period of time. At **660**, the method **600** concludes with the display driver circuit outputting the scaled per pixel output voltages to the display device **350** via output **340**.

FIG. **7** is a block diagram depicting a mobile device **700** according to an example embodiment. In an example, the mobile device **700** includes a processing unit **702**, memory **704**, removable storage **712**, non-removable storage **714**, display **722**, and display driver **728**. The processing unit **702** may include one or more processing units or may include one or more multiple-core processing units. Memory **704** may include volatile memory **706** and non-volatile memory **708**. Mobile device **700** may include a variety of device-readable media, such as volatile memory **706** and non-volatile memory **708**, removable storage **712** and non-removable storage **714**. The storage may include random access memory (RAM), read-only memory (ROM), erasable programmable read-only memory (EPROM) and electrically erasable programmable read-only memory (EEPROM), flash memory or other memory technologies, or any other medium capable of storing machine-readable instructions and data that may be present in a mobile electronic device. Mobile device **700** may include input **716**, output **718**, and a communication connection device **720**.

The mobile device **700** typically operates in a networked environment using the communication connection device **720** to connect to one or more networks, such as a wireless telephone network. Through the communication connection device **720**, the mobile device **700** may connect to one or more remote computers. The remote computer may include a personal computer (PC), server, router, network PC, a peer device, or other common network input, or the like. The communication connection device **720** may connect to various network types that may include a wireless telephone network, a Local Area Network (LAN), a Wide Area Network (WAN), the Internet, a proprietary subscription-based network, or other networks. The mobile device **700** also may include wireless telephone capabilities to provide voice telephone service via a wireless telephone network.

Machine-readable instructions stored on a machine-readable medium are executable by the processing unit **702** of the mobile device **700**. The memory **704**, removable storage **712**, and non-removable storage **714** are examples of articles including a machine-readable medium. For example, a program with instructions that may be stored in memory **704** and when executed by the processing unit **702** can cause the mobile device **700** to perform one or more of the methods described herein. Other programs may also be stored on a machine-readable medium, such as a browser application providing web browsing functionality for the mobile device **700**.

Method examples described herein can be machine or computer-implemented, at least in part. Some examples can include a computer-readable medium or machine-readable medium encoded with instructions operable to configure an electronic device to perform methods as described in the above examples. An implementation of such methods can include code, such as microcode, assembly language code, a higher-level language code, or the like. Such code can include computer-readable instructions for performing various methods. The code may form portions of computer program products. Further, the code may be stored on one or more volatile or non-volatile computer-readable media during execution or at other times. These computer-readable media may include, but are not limited to, hard disks, removable magnetic disks, removable optical disks (e.g., compact disks and digital video disks), magnetic cassettes, memory cards or sticks, random access memories (RAMs), read-only memories (ROMs), and the like.

The above detailed description includes references to the accompanying drawings, which form a part of the detailed description. The drawings show, by way of illustration, specific embodiments in which the subject matter can be practiced. These embodiments are also referred to herein as "examples." Such examples can include elements in addition to those shown and described. However, the present inventors also contemplate examples in which only those elements shown and described are provided. It will be readily understood to those skilled in the art that various other changes in the details, material, and arrangements of the parts and method stages which have been described and illustrated herein may be made without departing from the principles of the inventive subject matter.

In this document, the terms "a" or "an" are used, as is common in patent documents, to include one or more than one, independent of any other instances or usages of "at least

one" or "one or more." In this document, the term "or" is used to refer to a nonexclusive or, such that "A or B" includes "A but not B," "B but not A," and "A and B," unless otherwise indicated. In the appended claims, the terms "including" and "in which" are used as the plain-English equivalents of the respective terms "comprising" and "wherein." Also, in the following claims, the terms "including" and "comprising" are open-ended, that is, a system, device, article, or process that includes elements in addition to those listed after such a term in a claim are still deemed to fall within the scope of that claim. Moreover, in the following claims, the terms "first," "second," and "third," etc. are used merely as labels, and are not intended to impose numerical requirements on their objects.

The above description is intended to be illustrative, and not restrictive. For example, the above-described examples (or one or more features thereof) may be used in combination with each other. Other embodiments can be used, such as by one of ordinary skill in the art upon studying the above description. The Abstract is provided to comply with 37 C.F.R. §1.72(b), to allow the reader to quickly ascertain the nature of the technical disclosure. It is submitted with the understanding that it will not be used to interpret or limit the scope or meaning of the claims. Also, in the above Detailed Description, various features may be grouped together to streamline the disclosure. This should not be interpreted as intending that an unclaimed disclosed feature is essential to any claim. Rather, inventive subject matter may lie in less than all features of a particular disclosed embodiment. Thus, the following claims are hereby incorporated into the Detailed Description, with each claim standing on its own as a separate embodiment.

What is claimed is:

1. An organic light emitting diode (OLED) display driver circuit comprising:

gamma circuitry;

a first input to receive a luminance scaling factor per pixel from a scaling source, the luminance scaling factor per pixel separate from gamma values and gamma correction, the luminance scaling factor per pixel having a value within a range of values for the luminance scaling factor per pixel, the scaling source being independent from the gamma circuitry;

a second input to receive an image input signal, the image input signal including a digital representation of a desired output for pixels within an OLED display; and

a luminance scaling circuit to receive a pixel-level analog output voltage for each pixel and multiply the pixel-level analog output voltage for each pixel, corresponding to the image input signal, by the respective luminance scaling factor of each pixel, the luminance scaling circuit operable to change luminance across the OLED display, independent of gamma adjustment by use of the luminance scaling factor independent of the image input signal.

2. The OLED display driver circuit of claim **1**, wherein the first input is structured to receive a signal representing a value between 1 and 0.

3. The OLED display driver circuit of claim **1**, wherein the first input is structured to receive a pulse-width modulated signal representing a value between 1 and 0.

4. The OLED display driver circuit of claim **1**, wherein the second input is structured to receive a signal representing a gray-scale pixel value.

5. The OLED display driver circuit of claim **1**, further including a register coupled to the second input and containing a look-up table, the look-up table configured to map the digital representation of a desired output for each pixel to a pixel-level analog output voltage.

6. The OLED display driver circuit of claim **5**, wherein the second input is structured to receive an image input signal representing a color pixel value for each pixel, the image input signal including a first component representing red, a second component representing green, and a third component representing blue for each pixel.

7. The OLED display driver circuit of claim **6**, wherein the register contains a look-up table associated with each of the first component, the second component, and the third component of the image input signal representing the color pixel value for each pixel.

8. The OLED display driver circuit of claim **5**, wherein the register is structured to map for each pixel:

an 8-bit value representing a red portion of the digital representation of the desired output for the respective pixel to a first pixel-level analog output voltage;

an 8-bit value representing a green portion of the digital representation of the desired output for the respective pixel to a second pixel-level analog output voltage; and

an 8-bit value representing a blue portion of the digital representation of the desired output for the respective pixel to a third pixel-level analog output voltage.

9. The OLED display driver circuit of claim **8**, wherein the luminance scaling circuit is to scale the first, second, and third pixel-level analog output voltages using the luminance scaling factor for the respective pixel.

10. A method comprising:

receiving an input signal, the input signal including a digital representation of a desired output for pixels within a display device;

receiving, in a display drive circuit having gamma circuitry, a luminance scaling signal from a scaling source, the luminance scaling signal including a luminance scaling factor per pixel, the luminance scaling factor per pixel having a value within a range of values for the luminance scaling factor per pixel, the luminance scaling factor per pixel separate from gamma values and gamma correction and independent of the input signal, the scaling source being independent from the gamma circuitry;

determining a pixel analog output voltage for each of the pixels from the input signal;

scaling the pixel analog output voltage for each of the pixels, by a luminance scaling circuit separate from the scaling source, by the respective luminance scaling factor of each pixel to produce a scaled pixel analog output voltage, the scaling comprising multiplying the pixel analog output voltage by the respective luminance scaling factor divided by a maximum value in the range of values;

conducting, when the gamma circuitry is by-passed, the scaling independent of gamma adjustment to scale luminance across the display device using the luminance scaling factor independent of the image input signal; and

outputting the scaled pixel output voltage such that changes to the luminance across the display device are generated.

11. The method of claim **10**, wherein the determining the pixel output voltage for each of the pixels from the input signal includes using a look-up table, the look-up table including gamma values that map digital input signals to pixel-level analog output voltages for each of the pixels.

12. The method of claim **10**, wherein receiving the luminance scaling signal includes receiving a signal representing a value between 0 and 1.

13. The method of claim 10, wherein receiving the luminance scaling signal includes receiving a pulse-width modulated signal representing a value between 0 and 1.

14. The method of claim 10, wherein receiving the input signal includes receiving a signal representing a gray-scale pixel value.

15. The method of claim 10, wherein receiving the input signal includes receiving an image input signal representing a color pixel value, the image input signal including a first component addressing a red portion of a pixel, a second component addressing a green portion of the pixel, and a third component addressing a blue portion of the pixel.

16. The method of claim 15, wherein the determining the pixel output voltage of the pixel includes using a series of look-up tables, each look-up table including gamma values that map one of the first component, the second component, and the third component addressing the red portion, the green portion, or the blue portion of the input signal to pixel-level analog output voltage of the pixel.

17. The method of claim 15, wherein determining the pixel output voltage of the pixel includes determining a first pixel output voltage using the first component addressing the red portion of the pixel, a second pixel output voltage using the second component addressing the green portion of the pixel, and a third pixel output voltage using the third component addressing the blue portion of the pixel.

18. The method of claim 17, wherein scaling the pixel output voltage of the pixel includes scaling the first, second, and third output voltages using the respective luminance scaling factor of the pixel.

19. An apparatus comprising:

a processor coupled to a memory circuit;

an organic light emitting diode (OLED) display including a plurality of individually addressable pixels;

an OLED display driver circuit coupled to the OLED display, the OLED display driver circuit including:

gamma circuitry;

a first input to receive a luminance scaling factor per pixel from the processor, the luminance scaling factor per pixel separate from gamma values and gamma correction, the luminance scaling factor per pixel having a value within a range of values for the luminance scaling factor per pixel, the processor being independent from the gamma circuitry;

a second input to receive an image input signal from the processor, the image input signal including image data to drive the plurality of individually addressable pixels; and

a luminance scaler circuit coupled to the first input and the second input, the luminance scaler circuit structured to receive pixel-level analog output voltages associated with the plurality of individually addressable pixels in the image input signal and multiple the pixel-level output voltages by the respective luminance scaling factor of each pixel, the luminance scaler circuit operable to change luminance across the OLED display, independent of gamma adjustment by use of the luminance scaling factor independent of the image input signal.

20. The apparatus of claim 19, further including a register coupled between the second input and the scaler circuit, the register including a look-up table and an output input, the look-up table configured to map data representing each of the plurality of individual addressable pixels within the image input signal to the pixel-level analog output voltages.

21. The apparatus of claim 19, wherein the OLED display driver circuit is to receive, at the first input, a luminance scaling factor that can be converted into a scaling value between 0 and 1.

22. The apparatus of claim 19, wherein the OLED display driver circuit is to receive at the first input a pulse-width modulated signal representing a value between 0 and 1.

23. The apparatus of claim 19, wherein the OLED display driver circuit is to receive, at the second input, an image input signal including a value associated with each of the plurality of individually addressable pixels of the OLED display.

24. The OLED display driver circuit of claim 1, wherein the luminance scaling factor per pixel is a single luminance scaling factor for all pixels.

25. The OLED display driver circuit of claim 1, wherein the OLED display driver circuit includes a third input operatively coupled to the luminance scaling circuit, the third input arranged to receive a luminance event signal to trigger the luminance scaling circuit to multiply the pixel-level analog output voltage by the respective luminance scaling factor for each pixel.

26. The method of claim 10, wherein scaling the pixel output voltage for each of the pixels is initiated based on receiving a luminance event signal to trigger the scaling of the pixel output voltage for each of the pixels using the respective luminance scaling factor of each pixel.

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